



## **Board Games Health and Safety Plan**

### **Introduction**

\_\_\_\_\_ would like to host an in-person Board Game Night on \_\_\_\_\_. The event will take place in/at \_\_\_\_\_ with a maximum number of \_\_\_\_\_ attendees including event hosts. Attendees will check in with the event host upon arrival via the Campus Labs Event Check In App. Games requiring board use will be available for two to four players. Games that do not require a board will be available for up to ten players. All attendees will adhere to social distancing and face covering expectations as set by Wake Forest University policies and North Carolina executive order.

### **Cleaning and Disinfecting Protocols**

- Event hosts will sanitize all game boards and pieces prior to play, and between games.
- Players will use available hand sanitizer before each game, and will wash hands with soap and warm water once per hour.
- All non-porous surfaces such as tables and chairs (indoors) will be wiped down before and after use.

### **Attendee Expectations**

- Attendees will wear appropriate face coverings during the entirety of the event.
- Anyone that has experienced symptoms or has reason to believe they may be

sick should not attend.

- Attendees may play two person games at a table with the following conditions:
  - Posted markings allow for two individuals at that table.
  - The two players are the only people sitting at the table
  - Players sit at opposite sides and ends of the table
- Attendees may play games with between four and ten players with the following conditions:
  - The board or cards, if used, will remain in the middle of the space
  - Game pieces/cards are passed between attendees with arms fully extended.

### **Game List**

The following games will be played with no more than the listed number of players, and in accordance with the expectations stated above:

**Additional Notes:** (List any specifications not included in this document here)